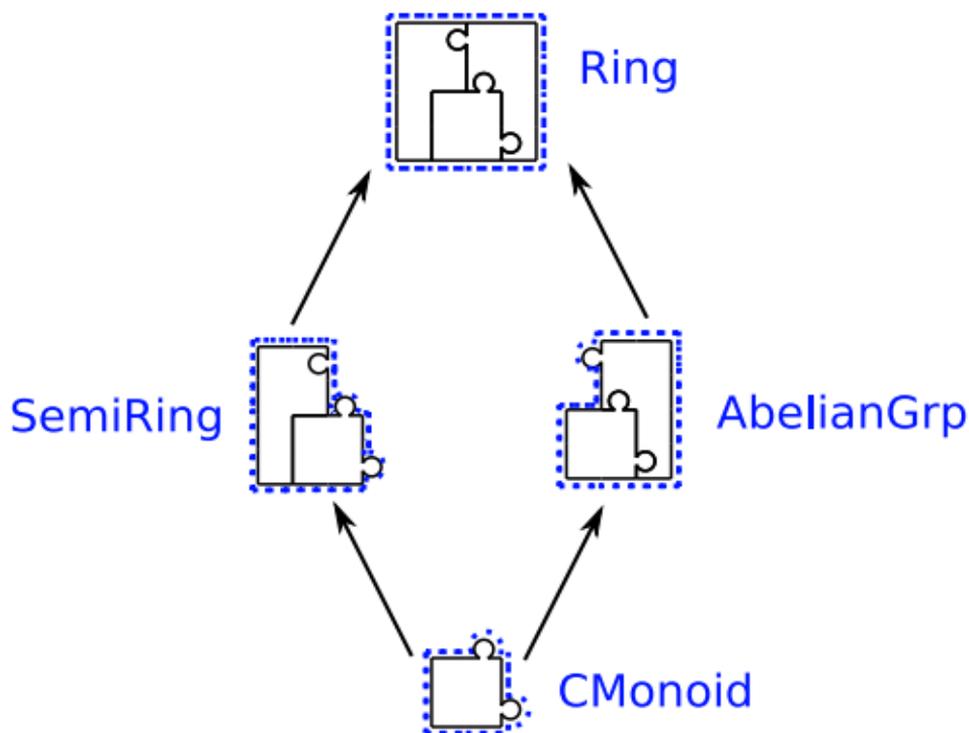


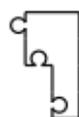
# The hierarchy of structures



## The puzzle pieces (mixins)



CMonoid\_of\_Type



AbelianGrp\_of\_CMonoid



SemiRing\_of\_CMonoid

## The "virtual" puzzle pieces (factories)



Ring\_of\_Type